

セーバー、ローダーの入力

メモリ未増設時

NEW 0→NEW &4160 実施後

1 “Saver & Loader program”

5 “Saver program “

10 A=&40C5

20 POKE A+&00, &FD, &BE, &48, &41, &4A, &60, &58, &F0, &5A, &08

30 POKE A+&0A, &05, &FD, &59, &7F, &6A, &14, &88, &02, &68, &08

40 POKE A+&14, &D5, &83, &05, &FD, &59, &7F, &8E, &03, &FD, &5B

50 POKE A+&1E, &80, &6A, &12, &88, &02, &FD, &62, &99, &13, &FD

60 POKE A+&28, &5B, &80, &6A, &28, &88, &02, &46, &46, &05, &B7

70 POKE A+&32, &0D, &89, &05, &44, &44, &44, &9E, &30, &44, &44

80 POKE A+&3C, &45, &DD, &99, &36

90 “Loader program”

100 POKE A+&40, &FD, &81, &F9, &9A, &FD, &BE, &48, &41, &4A, &60

110 POKE A+&4A, &58, &F0, &5A, &0D, &FD, &5B, &04, &FD, &59, &FB

120 POKE A+&54, &54, &54, &FD, &15, &DB, &B9, &08, &93, &1D, &99

130 POKE A+&5E, &09, &6A, &08, &88, &02, &68, &08, &6A, &13, &88

140 POKE A+&68, &02, &FD, &5D, &04, &FB, &89, &01, &F9, &D1, &FD

150 POKE A+&72, &62, &99, &10, &43 &DD, &89, &06, &46, &45. &B7

160 POKE A+&7C, &0D, &89, &0C. &44, &44 &FD. &15, &B9, &04, &99

170 POKE A+&86, &06, &4C, &58, &91, &35, &44, &84, &AE, &78, &67

180 POKE A+&90, &04, &AE, &78, &68, &9E, &56

190 END

[SHIFT] [MODE]

F3 CALL [SHIFT] & [SHIFT] 40C5 [ENTER] (PC-1500→ハ°ソコン)

F4 CALL [SHIFT] & [SHIFT] 4109 [ENTER] (ハ°ソコン→PC-1500)

[SHIFT] [“] [SHIFT] LOAD SAVE [SHIFT] [“] [ENTER]

SHARP CE-155 実装時

NEW 0→NEW &3960 実施後

1 “CE-155 Saver & Loader program”

5 “CE-155 Saver program”

10 A=&38C5

20 POKE A+&00, &FD, &BE, &48, &39, &4A, &60, &58, &F0, &5A, &08

30 POKE A+&0A, &05, &FD, &59, &7F, &6A, &14, &88, &02, &68, &08

40 POKE A+&14, &D5, &83, &05, &FD, &59, &7F, &8E, &03, &FD, &5B

50 POKE A+&1E, &80, &6A, &12, &88, &02, &FD, &62, &99, &13, &FD

60 POKE A+&28, &5B, &80, &6A, &28, &88, &02, &46, &46, &05, &B7

70 POKE A+&32, &0D, &89, &05, &44, &44, &44, &9E, &30, &44, &44

80 POKE A+&3C, &45, &DD, &99, &36

90 “CE-155 Loader program”

100 POKE A+&40, &FD, &81, &F9, &9A, &FD, &BE, &48, &39, &4A, &60

110 POKE A+&4A, &58, &F0, &5A, &0D, &FD, &5B, &04, &FD, &59, &FB

120 POKE A+&54, &54, &54, &FD, &15, &DB, &B9, &08, &93, &1D, &99

130 POKE A+&5E, &09, &6A, &08, &88, &02, &68, &08, &6A, &13, &88

140 POKE A+&68, &02, &FD, &5D, &04, &FB, &89, &01, &F9, &D1, &FD

150 POKE A+&72, &62, &99, &10, &43 &DD, &89, &06, &46, &45. &B7

160 POKE A+&7C, &0D, &89, &0C. &44, &44, &FD. &15, &B9, &04, &99

170 POKE A+&86, &06, &4C, &58, &91, &35, &44, &84, &AE, &78, &67

180 POKE A+&90, &04, &AE, &78, &68, &9E, &56

190 END

[SHIFT] [MODE]

F3 CALL [SHIFT] & [SHIFT] 38C5 [ENTER] (PC-1500→ハ°ソコン)

F4 CALL [SHIFT] & [SHIFT] 3909 [ENTER] (ハ°ソコン→PC-1500)

[SHIFT] [“] [SHIFT] LOAD SAVE [SHIFT] [“] [ENTER]

SHARP CE-161 実装時

NEW 0→NEW 256→NEW &0400 実施後

1 “PC-1500&PC-1501 Saver & Loader program”

5 “CE-161 Saver program”

10 A=&02C5

20 POKE A+&00, &FD, &BE, &48, &04, &4A, &00, &58, &F0, &5A, &08

30 POKE A+&0A, &05, &FD, &59, &7F, &6A, &14, &88, &02, &68, &08

40 POKE A+&14, &D5, &83, &05, &FD, &59, &7F, &8E, &03, &FD, &5B

50 POKE A+&1E, &80, &6A, &12, &88, &02, &FD, &62, &99, &13, &FD

60 POKE A+&28, &5B, &80, &6A, &28, &88, &02, &46, &46, &05, &B7

70 POKE A+&32, &0D, &89, &05, &44, &44, &44, &9E, &30, &44, &44

80 POKE A+&3C, &45, &DD, &99, &36

90 “CE-161 Loader program”

100 POKE A+&40, &FD, &81, &F9, &9A, &FD, &BE, &48, &04, &4A, &00

110 POKE A+&4A, &58, &F0, &5A, &0D, &FD, &5B, &04, &FD, &59, &FB

120 POKE A+&54, &54, &54, &FD, &15, &DB, &B9, &08, &93, &1D, &99

130 POKE A+&5E, &09, &6A, &08, &88, &02, &68, &08, &6A, &13, &88

140 POKE A+&68, &02, &FD, &5D, &04, &FB, &89, &01, &F9, &D1, &FD

150 POKE A+&72, &62, &99, &10, &43, &DD, &89, &06, &46, &45, &B7

160 POKE A+&7C, &0D, &89, &0C, &44, &44, &FD, &15, &B9, &04, &99

170 POKE A+&86, &06, &4C, &58, &91, &35, &44, &84, &AE, &78, &67

180 POKE A+&90, &04, &AE, &78, &68, &9E, &56

190 END

[SHIFT] [MODE]

F3 CALL [SHIFT] & [SHIFT] 02C5 [ENTER] (PC-1500→ハ°ソコン)

F4 CALL [SHIFT] & [SHIFT] 0309 [ENTER] (ハ°ソコン→PC-1500)

[SHIFT] [“] [SHIFT] LOAD SAVE [SHIFT] [“] [ENTER]